DIY STORYTIME

THEME: STOP & GO

Here are some ideas and activities to try this week with your child. These five practices are designed to help your child develop literacy skills, engage your child, and enhance the bonds between you.

READ

Go, Go, Go by Bob Barner
And the Cars Go-- by William Bee
Things That Go! by Thea Feldman
Stop, Fox by Lori Houran
Sign Says Stop! by Alastair Heim
Stop that Yawn! by Caron Levis
Hide and Seek Things That Go by Dawn Sirett
Red Light, Green Light by Michael Taylor
Stop, Go, Yes, No! by Mike Twohy
Stop Pop by Harriet Ziefert

SING

"Green Says Go" Action Rhyme
Green says, “Go!” (march quickly)
Go! Go! Go!
Yellow says, “Slow!” (march slowly)
Slow...slow...slow
And red says, “Stop!” (stop and freeze)
Go! Go! Go! (march fast)
Slow...slow...slow (march slowly)
and STOP! (stop)

TALK

Talk about times you might need to stop (before crossing the road, before touching something hot like the stove, etc.) and times you might need to go (if there is a fire, if you’re late, etc.).

PLAY

Play “Red Light, Green Light!” One person is chosen to be ‘It’ and stand a short distance away from the other players with their back to them. When the person who is ‘It’ calls “Green Light,” the other players move towards him until he spins around, calling “Red Light.” When they hear the red light command the other players must freeze on the spot. Anyone seen moving must return to the beginning. The children must remain frozen until the next ‘Green Light’ command is given. Play continues until someone reaches and tags the person who is ‘It.’ The tagger becomes the new ‘It’ and the game begins again.

WRITE

Rip up red, yellow, and green paper and glue it to the traffic light on the next page. If you don’t have colored paper at home, use coloring utensils to color the traffic light.

Make large letters on the floor with masking tape. Trace each letter by walking on it or pushing a toy car or train around the letter. Make your vehicle or body stop and go (or freeze) between letters.